

Callum Courtney

Draughtsperson for Film & TV

callumcourtney.com









PROFILE

Experienced Draughtsperson working in the Film industry having worked on Marvel Productions at Pinewood Studios. I'm always looking to learn, keen to develop my skills, and to be a part of a creative

Originally qualified as a Design Engineer, I am an organized and creative thinker with a passion for bringing designs from sketches to reality, from paper to screen.



SKILLS & QUALITIES

- 3D CAD (SketchUp & Layout, Rhino 7, SolidWorks)
- **Draughting & Technical Drawing**
- **Art Direction**
- **Experienced with Different Materials & Manufacturing Processes**



SOFTWARE

- SketchUp Pro
- Rhino 7
- SolidWorks Professional & Visualise
- **Sketchbook Pro**



EDUCATION

- **HNC Manufacturing Engineering**
- Intermediate Level Apprenticeship in **Mechanical Engineering**
- LVL 3 Mechanical Engineering
- LVL 2 Fabrication & Welding
- A Levels in Product Design, Art & Design, History, and Sociology



EXPERIENCE











Draughtsperson (Art Department) 0

Star Wars: Andor Season 2 / SEP 2022 - JUL 2023 Draughtsperson working for Lucasfilm at Pinewood Studios. Working for Production Designer Luke Hull

Draughtsperson (Art Department)

Marvel's Loki Season 2 / MAR 2022 – SEP 2022 Draughtsperson working for Marvel at Pinewood Studios.

Working for Production Designer Kasra Farahani.

Draughting all elements big and small as well as art directing smaller sets.

Junior Draughtsperson (Art Department) \mathbf{O}

Marvel's Secret Invasion / AUG 2021 - MAR 2022

Junior Draughtsperson working for Marvel at Pinewood Studios.

Working for Production Designer Frank Walsh.

Extensive industry experience gained involving a lot of draughting of details and managing smaller set builds.

Draughtsperson (Set Dec)

Marvel's Secret Invasion / AUG 2021 - MAR 2022

Working for Set Decorator Adrian Anscombe.

Design and engineering of prop builds required for multiple sets ranging from 3D printed props through to metalwork assemblies.

SolidWorks Draughtsperson

Factory Settings Ltd. London / DEC 2019 - AUG 2021

Designer & Draughtsman for high end museum clients including the V&A, The British Museum, and the Natural History Museum.



REFERENCES

Su Whitaker Senior Art Director whitakersu@gmail.com Liam Georgensen

Senior Art Director Liam.georgensen@gmail.com

Tim Blake

Supervising Art Director tim@timblake.com

